1. Culto

2. Kambar Bekzat

3. Our project will help people save some cash from visit some cultural and entertainment places for example theater, museum, historical places etc.

4.1 Our most similar competitor is Rakhmet, they also help to save some of the money from attendance of catering facilities or cinemas. But, our task is to help people save part of their money from visiting cultural places or places for mental development.

4.2   
Our solution is to make visiting cultural and entertainment places easier, furthermore as much you do it, more easier it becomes.   
Also user will be able to backup knowledge and experience he gathered by doing simple tests, at the same time upgrading his personal accounts level ( high level gives bonuses and discounts ).

5.

1) Sign Up/Sign In activities.

Simple login, registration.

2) Feed activity.

List of cultural places, with rating and preview picture.

3) FeedPlace activity.

Contains description and comments of the place.

4) Profile activity

Users personal page.

Contains information about level, bonuses and discount cards.

5) Chat activity

Contains search bar, list of contacts in Contacts tab.

Contains correspondence in Chat tab.

6)Quiz activity

Contains list of quizzes related to places user picked.

6. Our mobile app would be useful in tourism business, which means it can be used worldwide and be successful at global market.

7. In conclusion our mobile app would be some sort of social network with implemented discounts and ranking system for our users.